Crash Type Diagrams

1. **Same Direction (Rear End)** - Two vehicles moving one behind the other and collide, regardless of what forward movement either vehicle was in the process of making. This would include a collision in which the leading vehicle spun out and backed off in a radius of 30 degrees around such that the resulting same direction collision had it strike front end to front of the following vehicle.

2. **Same Direction (Side Swipe)** - Two vehicles moving alongside each other and collide, with at least one of the vehicles being struck on the side. This type would include a collision resulting from one of the vehicles making an improper turn such as a left from the right lane or vice-versa or turning right from the appropriate outside lane and striking a vehicle passing on the right shoulder.

3. **Right Angle** - Two vehicles approaching from non-opposing angular directions collide, typically resulting in one vehicle failed to either stop or yield right of way from a stop or yield sign, ran a red light, or was not cleared from the intersection upon the onset of the conflicting movement's green signal.

4. **Opposite Direction (Head-on Angular)** - Two vehicles approaching opposite directions and intending to continue in opposite directions collide in a head-on angular manner as a result of one or both vehicles crossing the painted or unprinted centerline or divided median of the roadway. This includes a collision resulting from one vehicle traveling the wrong way down a divided highway.

5. **Opposite Direction (Sideswipe)** - Two vehicles approaching opposite directions and intending to continue in opposite directions collide in a sideswiping manner as a result of one or both vehicles crossing the painted or unprinted centerline or divided median of the roadway. This also includes a collision resulting from one vehicle traveling the wrong way down a divided highway.

6. **Pedestrian** - A crash involving a pedestrian or vehicle striking a pedestrian. This includes pedestrians struck by either a motor vehicle or a non-motor vehicular incident such as a bicycle, skateboard, or scooter.

7. **Animal** - A crash involving an animal or wild animal striking a vehicle or pedestrian. This includes collisions involving wildlife such as deer, bears, and other large mammals.

8. **Fixed Object** - A crash involving a vehicle striking a fixed object. This includes collisions with stationary objects such as trees, poles, guardrails, road signs, and other immovable objects.

9. **Railcar-vehicle** - Any crash involving a vehicle and a train, trolley, light rail or other rail vehicle that occurred within a roadway right-of-way or on an affected intersection.

10. **Unknown** - Any crash involving a vehicle and a train, trolley, light rail or other rail vehicle that occurred within a roadway right-of-way or on an affected intersection.